PERMIT APPLICATION INFORMATION SHEET

Thank you for coordinating your film permit request through us. This information sheet has been prepared to shed light on the permit application process and to assist us in providing you with the best possible customer service.

No matter what method you choose to apply for your permit, the following guidelines will apply.

TIMELINESS OF APPLICATIONS:

- Permit applications must be received at least four (4) working days prior to your first proposed date of filming, unless it involves requests for sign posting for parking or single lane/full-street closures.
- When requesting signs to be posted for street parking, five (5) working days notice are required, and your application must be received in our office by 4:00 p.m.
- Single lane and full-street closures require additional time to process. Please contact our office if you have any questions regarding the amount of lead time needed based on the extent of your request.

APPLICATION COMPLETENESS:

- All submissions must be legible and include all information requested, including: email address, fax number, prep and strike dates, summary of scene, and Thomas Bros. Guide map page and grid numbers for each location.
- Parking sign posting requests must include <u>all</u> of the following information as follows:

Thomas Bros. map page & grid number Side of the Street (N/S for "North Side" and B/S for "Both Sides", etc.) Street Name & Type (AVE., ST., DR., BLVD., ETC.) Dates and Hours Requested

- If an application section does not apply to your project, please indicate by entering N/A (not applicable) in the space.
- Permit services submitting written applications must also supply a production company fax or email address, depending on the method of application.
- Illegible or incomplete applications will be returned for correction and processing will be delayed.

INSURANCE VERIFICATION:

• Proof of insurance meeting the requirements of all client jurisdictions in which you plan to film must be on file before processing of your application can begin.

LIABILITY FOR FEES:

- Permit application and rider fees are non-refundable. This fee is assessed once processing has begun by a
 production coordinator. Once your permit or rider has been processed for release, payment is required on the entire
 amount due (including all municipal fees & deposits), regardless of whether your plans have changed.
- If you decide to cancel your permit or rider application after processing has begun, you will be held responsible for payment of all fees already applied. These fees usually include, but are not limited to, the non-refundable application fee, posting & notification fees that have already been completed.
- Although the basic application fee is \$625 for filming and \$60 for still photography, there will likely be additional fees associated with your permit depending on your choice of locations and the activities you plan to film. A partial list of fees is available on our website; for more information about fees, you must call us.

PERMIT APPLICATION REQUEST

General Permit Information Production Title: Type of Production: **Production Company Information Insured Company Information** Company Name: _____ Company Name: Phone: _____ Phone: Phone: ____ Phone: Fax: Fax: ____ Street: Street: City: City: ____ State: _____ State: _____ Zip Code: _____ Zip Code: _____ **Location Manager Location Assistant** Name: Name: Office: _____ Office: _____ Fax: _____ Fax: _____ Email: Email: Producer: Director: 1st AD: **Production Manager: Permit Service Company Information** Company Name: _____ Representative: Phone: Phone: _____

Fax: _____

Email: _____

PERMIT APPLICATION REQUEST (LOCATION 1)

Location Descript	ion					
Type of location:			Th	omas Guide Page #:		
Open: Close	: Closed:			Thomas Guide Grid #:		
Address:						
				ip Code:		
Dates						
Prep Date(s) & Time(s						
Filming Date(s) & Time	e(s):					
					-	
Strike Date(s) & Time(s	s):					
Hold Date(s) & Time(s)						
Type	Quantity	Туре	Quantity	Туре	Quantity	
5 or 10 Ton Trucks	Quantity	Beebe Light/Nite Sun	-		Quantity	
Cast/Crew Vehicles		Condors		Cranes		
Cube Trucks		Generator		_ Honey Wagons		
Motor Homes		Picture Vehicles		Portable Restrooms		
Process Trailer		Scissor Lifts		- _ Semi Trucks		
Stakebed Trucks		Vans		- -		
Personnel On Location	on					
Туре	Quantity					
Audience Members						
Cast						
Crew						
Extras		Where are extras hold	ling?			

PERMIT APPLICATION REQUEST (LOCATION 1)

'e					
Shot Type	Load Type	# -	Takes Per Day	# Times Pe	r Take
_ Automatic					
_ Semi Automatic		<u></u>			
_ Single Shot		_			
Non Gun		_			
ption of Gunfire:					
ıl Effects					
al Effects ermit Number:			# T	imes Per Take	
al Effects ermit Number:			# T	imes Per Take	
al Effects rmit Number: Type Breaking Glass			# T	imes Per Take	
al Effects ermit Number:			# T	imes Per Take	
al Effects ermit Number: Type _ Breaking Glass _ Bullets/Squib Hits			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion			# T	imes Per Take	
al Effects rmit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion			# T	imes Per Take	
al Effects rmit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion Fire Ball			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion Fire Ball Fire Bars			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion Fire Ball Fire Bars Fire Effects			# T	imes Per Take	

PERMIT APPLICATION REQUEST (LOCATION 1)

Base Camp/Crew Parking	
Base Camp Location Type:	Address:
Crew Parking Location Type:	Address:
Posted Parking/Closures	
	ate which side of the street: N/S-north side, E/S-east side, S/S-south side, W/S-west side, B/S-both sides
	
Lane/Full Closure	
	-

PERMIT APPLICATION REQUEST (LOCATION 2)

Location Description Type of location: _____ Thomas Guide Page #: _____ Open: _____ Closed: _____ Thomas Guide Grid #: _____ Address: Zip Code: _____ City: _____ Dates Prep Date(s) & Time(s): Filming Date(s) & Time(s): Strike Date(s) & Time(s): Hold Date(s) & Time(s): **Equipment On Location** Quantity **Type** Quantity Quantity **Type** Type 5 or 10 Ton Trucks Beebe Light/Nite Sun ____ Camera Cars Cast/Crew Vehicles Condors Cranes **Cube Trucks** Generator **Honey Wagons Motor Homes** Picture Vehicles Portable Restrooms _____ **Process Trailer** Scissor Lifts Semi Trucks Stakebed Trucks Vans Personnel On Location **Type** Quantity **Audience Members** Cast Crew Where are extras holding? _____ **Extras**

PERMIT APPLICATION REQUEST (LOCATION 2)

'e					
Shot Type	Load Type	# -	Takes Per Day	# Times Pe	r Take
_ Automatic					
_ Semi Automatic		<u></u>			
_ Single Shot		_			
Non Gun		_			
ption of Gunfire:					
ıl Effects					
al Effects ermit Number:			# T	imes Per Take	
al Effects ermit Number:			# T	imes Per Take	
al Effects rmit Number: Type Breaking Glass			# T	imes Per Take	
al Effects ermit Number:			# T	imes Per Take	
al Effects ermit Number: Type _ Breaking Glass _ Bullets/Squib Hits			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion			# T	imes Per Take	
al Effects rmit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion			# T	imes Per Take	
al Effects rmit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion Fire Ball			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion Fire Ball Fire Bars			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion Fire Ball Fire Bars Fire Effects			# T	imes Per Take	

PERMIT APPLICATION REQUEST (LOCATION 2)

Base Camp/Crew Parking	
Base Camp Location Type:	Address:
Crew Parking Location Type:	
Posted Parking/Closures	
Posting "No Parking" signs: please indicate wi	nich side of the street: N/S-north side, E/S-east side, S/S-south side, W/S-west side, B/S-both sides
	
Lane/Full Closure	
	

PERMIT APPLICATION REQUEST (LOCATION 3)

Location Descrip	MOH					
Type of location:			Thor	mas Guide Page #:	· · · · · · · · · · · · · · · · · · ·	
Open: Closed:			Thor	Thomas Guide Grid #:		
				Code:		
_						
Dates						
Prep Date(s) & Time(s	s):					
						
						
Filming Date(s) & Tim	ıe(s):					
						
Obellos Data (a) 9 Timos	(-)					
Strike Date(s) & Time	(S):					
Hold Data(s) & Timo(s)						
Hold Date(s) & Time(s	5).					
Equipment On Loca	tion					
Туре	Quantity	Туре	Quantity	Туре	Quantity	
5 or 10 Ton Trucks		Beebe Light/Nite Sun		Camera Cars		
Cast/Crew Vehicles		Condors		Cranes		
Cube Trucks		Generator		Honey Wagons		
Motor Homes		Picture Vehicles		Portable Restrooms	i	
Process Trailer		Scissor Lifts		Semi Trucks		
Stakebed Trucks		Vans				
Personnel On Locat	ion					
Туре	Quantity					
Audience Members						
Cast						
Crew						
Extras		Where are extras hold	ling?			

PERMIT APPLICATION REQUEST (LOCATION 3)

'e					
Shot Type	Load Type	# -	Takes Per Day	# Times Pe	r Take
_ Automatic					
_ Semi Automatic		<u></u>			
_ Single Shot		_			
Non Gun		_			
- ption of Gunfire:					
ıl Effects					
al Effects ermit Number:			# T	imes Per Take	
al Effects ermit Number:			# T	imes Per Take	
al Effects rmit Number: Type Breaking Glass			# T	imes Per Take	
al Effects ermit Number:			# T	imes Per Take	
al Effects ermit Number: Type _ Breaking Glass _ Bullets/Squib Hits			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion			# T	imes Per Take	
al Effects rmit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion			# T	imes Per Take	
al Effects rmit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion Fire Ball			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion Fire Ball Fire Bars			# T	imes Per Take	
al Effects ermit Number: Type Breaking Glass Bullets/Squib Hits Bum Barrels Car Explosion Dust Hits Explosion Fire Ball Fire Bars Fire Effects			# T	imes Per Take	

PERMIT APPLICATION REQUEST (LOCATION 3)

Base Camp/Crew Parking	
Base Camp Location Type:	Address:
Crew Parking Location Type:	Address:
Posted Parking/Closures	
	ate which side of the street: N/S-north side, E/S-east side, S/S-south side, W/S-west side, B/S-both sides
	
Lane/Full Closure	
	-